

# Coldwater Minor Hockey Player Evaluation Form

**Purpose:** Currently player evaluations by the coaches during fall sessions determine player placement on a team. Obviously a coach will discover more about a player over the season than can be learned during a conditioning and evaluation process at the beginning of a new season. Evaluations enable CMHA to normalize player rankings across teams and across age groups, something beyond the scope of an individual coach's consideration and their selection committee. This end of season rankings will assist next years coaches when assessing players for thier team.

**Instructions:** Grade players from 1-5, a grade of 1 being least skilled, a grade of 5 being the most skilled. A grade of 3 is average. Compile an aggregate score for each player, and rank your players from highest to lowest based on their combined score. The player with the highest score is ranked #1, second #2 and so on. Rationalize the final ranking by considering if it is consistent with the order in which you would pick the team for next season if you were choosing from this same pool of players. If rank is inconsistent, modify the ranking not the score.

Head and Assistant Coaches should all do evaluations. Coaches should first do their evaluations independent of the other coaches on the team. CMHA recommends that coaches do not evaluate their own son/daughter. The head coach should then produce a single set of player ratings and rankings that reflect the input of all the coaches on the team. All Coaches evaluations and the combined team evaluation should be submitted to Operations. Not all skills listed below will weigh in as heavy with the younger age groups; you may decide that a few are not applicable to your team.

Player Name: \_\_\_\_\_  
Coach & Team: \_\_\_\_\_  
Primary Position: \_\_\_\_\_  
Total Score: 0 \_\_\_\_\_  
Team Ranking: \_\_\_\_\_  
Comments on Player: \_\_\_\_\_

## **Skills:**

- 1 \_\_\_\_\_ Forward Skating: Technique, Balance, Stride, Posture
- 2 \_\_\_\_\_ Backward Skating: Technique, Balance, Stride, Posture
- 3 \_\_\_\_\_ Skating Speed: Speed, Quickness
- 4 \_\_\_\_\_ Skating Agility/Mobility: Direction Change, Stops, Quick Starts, Crossovers, Edges
- 5 \_\_\_\_\_ Passing: Giving and Receiving Passses, Forehand, Backhand, Accuracy, Speed, Soft Hands
- 6 \_\_\_\_\_ Shooting: Accuracy, Strength, Wrist Shot, Backhand, Snap Shot, Slap Shot
- 7 \_\_\_\_\_ Puck Control Stick Handling: At Speed, Open Ice, In Traffic, Vision
- 8 \_\_\_\_\_ Scoring Ability: Scoring Touch, Rebounds, Presence Around Net
- 9 \_\_\_\_\_ Play Making Ability: Vision to Set-Up Teammates, Offensive Control
- 10 \_\_\_\_\_ Game Awareness: Mental Preperation, Understands Rules, Game Strategy, Avoiding Penalties
- 11 \_\_\_\_\_ Positional Play: Know Their Position, React to Teammate Play, Understand Game Flow
- 12 \_\_\_\_\_ Offensive Play: Creativity, Support Puck Carrier and Attack, Breakouts, Power Play
- 13 \_\_\_\_\_ Defensive Play: Zone Coverage, Player Support, Penalty-Kill, Back-Check, Fore-Check
- 14 \_\_\_\_\_ Team Play: Make Their Teammates Better Players, Or Go It Alone
- 15 \_\_\_\_\_ Effectiveness: Get Most Out of Abilities/Gamer, Applies Skills to Impact Game Outcome
- 16 \_\_\_\_\_ Intensity/Aggressiveness: Hustle, Attack the Play, Battle Along Boards
- 17 \_\_\_\_\_ Stick Checks: Poke Check, Sweep Check, Lift, Lock, Take Away Time and Space (Angling)
- 18 \_\_\_\_\_ Checking/Body Contact: Effectively Play the Body, Take and Finish Their Checks
- 19 \_\_\_\_\_ Coachability/Attitude: Listens, Applies What is Taught, Positive Influence on Team
- 20 \_\_\_\_\_ Attendance: Attend Games & Practices, Communicate Absences, Show up on Time

**TOTAL: 0**